Jump the Line Stage 2 Gameboard

Directions:

- Together with your partner, decide on 3 target numbers, mark them on your number line.
- On your turn:
  - Spin all 3 spinners. Decide which moves you want to use on your turn.
  - Mark where you ended up on the number line.
- Take turns spinning and moving on the number line. The first partner to land on 2 of the target numbers wins.